

Bent Object – edit/restart

“Winning today... is merely not losing sight of yourself.” – Paul Virilio

edit/restart (working title) takes a synthetic perspective on the internal dialogues of a media starlet trying to escape the dream machine. She seems to be in a constant state of constriction: limited by her (virtual) environment, her own extensions and countless unfulfilled identities. Her daily routine is looped, rewound and replicated over and over: she is just another silicone babe, running out of D cups for her Starbucks coffee.

Changing notions of presence and image seem to catch up with her, leaving her with little choice but to follow the mainstream. But is everything as uncontrollable as it seems?

edit/restart is influenced by Virilio's theories of (absolute) speed and today's virtual reality, where lines are blurred between work and play. Where constant rapid technological change and mobile offices free us from the immobility of the past, they also question private space and time. The main issue then becomes how to maximise this situation for one's own benefit – not fighting it, but converting it.

Bent Object

Bent Object is the collaborative project of electronic musician Peter van Hoesen and dancer/singer Susanne Bentley. Their work is an experiment in sound, vocals and movement: at times fragmented and chaotic, at times calmly counteracting the speed of everyday life.

Bent Object combines live electronic music and live vocal treatment with dance through the combination of sensors attached to the body, controlling sound and video processing software. This configuration increases freedom of movement while allowing the capacity to modulate, sample and reconstruct information in real time, as well as control video and music playback.

This combination of sound and motion is complemented with visuals designed by Peter Van Hoesen, as well as Brussels-based international collective f0.am.

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